FISCAL NOTE PRIVATE COST

I. Department Title: 11–DEPARTMENT OF PUBLIC SAFETY

Division Title: 45–Missouri Gaming Commission

Chapter Title: 9-Internal Control System

Rule Number and	11 CSR 45-9.119 Minimum Internal Control Standards (MICS)-
Title:	Chapter S
Type of Rulemaking:	Proposed Amendment

II. SUMMARY OF FISCAL IMPACT

Estimate of the number of entities by class which would likely be affected by the adoption of the rule:	Classification by types of the business entities which would likely be affected:	Estimate in the aggregate as to the cost of compliance with the rule by the affected entities:
13 Casinos	Casino Operators	\$ 14,700

III. WORKSHEET

Labor cost for tracking slot accounting system access cards:

Small Casino: 4 casinos x 2 hours per year = $\frac{8}{4}$ hours per year Large Casino: 9 casinos x 6 hours per year = $\frac{54}{62}$ hours per year

Labor cost for testing the application used to monitor vendor remote access sessions:

13 casinos x 2 hours per year = 26 hours per year

Labor cost for providing and updating a list of purchased software programs and wireless networks:

13 casinos x 3 updates x 0.5 hours per update = 19.5 hours per year

Labor cost for performing monthly vulnerability scans and patch management to wireless networks:

13 casinos x 12 months x 1 hour per month = 156 hours

Labor cost for establishing mitigating controls to address critical system vulnerabilities:

13 casinos x 8 hours per year = 104 hours

62 + 26 + 19.5 + 156 + 104 = 367.5 total hours

367.5 hours x \$40 = \$14,700

IV. ASSUMPTIONS

A small casino will spend two (2) hours per year tracking slot accounting system access cards.

A large casino will spend six (6) hours per year tracking slot accounting system access cards.

Of the thirteen (13) Missouri casinos, based on the number of slot employees, four (4) casinos are categorized as small, and nine (9) casinos are categorized as large.

Each casino will spend two (2) hours per year testing the application used to monitor vendor remote access sessions.

Each casino will spend 0.5 hours to update and submit its list of purchased software programs and wireless networks. Each casino will need to update its list three (3) times per year.

Each casino will spend one (1) hour per month performing vulnerability scans and patch management to wireless networks.

Each casino will spend eight (8) hours per year establishing mitigating controls to address critical system vulnerabilities.

The average hourly labor cost per IT employee is \$40 per hour (\$30 salary + \$10 benefits).

The anticipated costs for this rule may recur annually for the life of the rule.